

Lec36

Monday, November 27, 2023 4:42 PM

Please complete the online course evaluation.

Example: Age of Information (AoI)

Friday, April 14, 2023 12:01 PM

Age of Information (AoI)

- M sensors send status update to the BS
- Due to interference, only 1 sensor can transmit at a time

$$u_k^m = \begin{cases} 1 & \text{sensor } m \text{ transmits at slot } k \\ 0 & \text{o/w} \end{cases}$$

- Further, transmission of sensor m will succeed with prob. p_m

- Want information to be as fresh as possible

- Define AoI d_k^m as the elapsed time from the last successful update

$$d_{k+1}^m = \begin{cases} 1 & \text{if sensor } m \text{ transmits} \\ & \& \text{ succeeds} \\ d_k^m + 1 & \text{o/w} \end{cases}$$

- Goal: minimize time-average of total AoI

- Formulate the constrained MDP

$$\min \lim_{t \rightarrow \infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right]$$

$$\text{Sub to } \sum_{m=1}^M u_k^m \leq 1 \text{ for all } k$$

- This is a global MDP that suffers from the curse-of-dimensionality

- Further, we can not apply duality directly because there are too many constraints!

- Instead, let us replace the "hard" constraint by a "soft" constraint first

$$\begin{aligned} \min \quad & \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right] \\ \text{Sub to} \quad & \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} u_k^m \right] \leq 1 \quad (\lambda) \end{aligned}$$

- Why this is meaningful will be clear shortly when we discuss Whittle's Index policies.

- We can now apply duality on the single constraint

- Each sensor should optimize

$$\min_{x_m} \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{k=1}^{t-1} (d_k^m + \lambda u_k^m) \right]$$

- This is an average-value problem without constraints

- The per-step cost is now

$$d_k^m + \lambda u_k^m$$

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- Note: this is not the same as λ^* that we defined earlier for the SSP!

- λ can be thought of as the price to be scheduled.

- Finally, the value of λ can be updated by dual gradient algorithm

$$\lambda(t+1) = \left[\lambda(t) + \alpha \left(\lim_{T \rightarrow \infty} \frac{1}{T} \mathbb{E} \left[\sum_{k=0}^{T-1} (d_k^m + \lambda u_k^m) \right] - 1 \right) \right]^+$$

- To solve the per-sensor problem, the Bellman equation is

$$h(d) + v^* = \min \left\{ (d + \lambda) + p_m h(1) + (1 - p_m) h(d+1), \right.$$

$$\left. d + h(d+1) \right\}, d = 1, 2, \dots,$$

↑
we use v^*
for λ^*

↑
drop the superscript m for
simplicity.

- The decision is to transmit if

$$d + \lambda + p_m h(1) + (1 - p_m) h(d+1) \leq d + h(d+1) \quad (*)$$

- We can choose $h(d) = 0$ for one of the states.

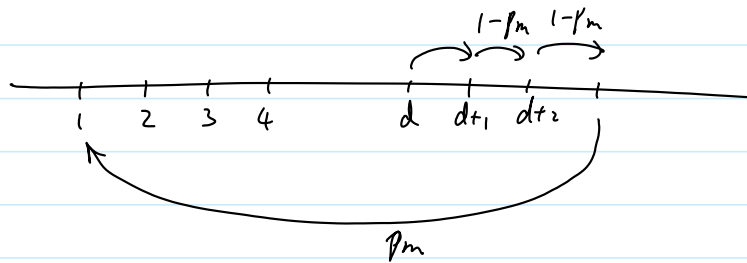
- Let $h(1) = 0$

$$(*) \Leftrightarrow p_m h(d+1) \geq \lambda$$

$$h(d+1) \geq \frac{\lambda}{p_m}$$

- We can show that $h(d)$ is non-decreasing in d .

- can be seen by looking at the SSP to state $d=1$.



where the cost at each stage (either $d+1 - v^*$ or $d - v^*$) is increasing in d .

- This then implies a threshold policy. There exists d_H such that the decision is to transmit if & only if $d \geq d_H$

- The threshold d_H depends on both p_m & λ !

Go back to hard constraints

Friday, April 14, 2023 12:15 PM

- The relaxation from

$$\begin{aligned} \min \quad & \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right] \\ \text{sub to} \quad & \sum_{m=1}^M u_k^m \leq 1 \quad \text{for all } k \end{aligned}$$

to

$$\begin{aligned} \min \quad & \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right] \\ \text{sub to} \quad & \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} u_k^m \right] \leq 1 \quad (\lambda) \end{aligned}$$

are however unsatisfactory:

- The per-session decisions, when put together, may be infeasible, i.e., they violate

$$\sum_{m=1}^M u_k^m \leq 1$$

- For some classes of problems, the per-agent problem has a desirable structure, in which case a so-called index policies can be derived to always meet the original "hard" constraint.

- Roughly speaking, this structural property states

- Roughly speaking, this structural property states that, for each state d , there is a threshold value of dual price λ_{th} , such that,
 - when $\lambda \geq \lambda_{th}$, the optimal decision to the per-agent problem will be to use $u=0$ at state d .
 - when $\lambda < \lambda_{th}$, the optimal decision to the per-agent problem will be to use $u=1$ at state d .
 - Do not confuse this with the threshold policy in d . Here, as λ changes, the per-sensor problem itself changes!
- If this property holds, then we can use the threshold λ_{th} to denote the "urgency" of state d .
 - The higher the threshold, the more urgent this agent at state d will transmit
- Note that this threshold λ_{th} only depends on d , not time.
- Intuitively, we can, at each time, schedule the sensor with the highest λ_{th}
 - The "hard" constraint is then always respected!

- The hard constraint is then always respected!
- This threshold λ_{th} is called the Whittle's Index for state d
- The corresponding policy is called Whittle's Index policy.

Reference:

1. J. Sun, Z. Jiang, B. Krishnamachari, S. Zhou and Z. Niu, "Closed-Form Whittle's Index-Enabled Random Access for Timely Status Update," <https://arxiv.org/abs/1910.13871>
2. P. Whittle, "Restless Bandits: Activity Allocation in a Changing World," Journal of Applied Probability, 1988

Indexability

Friday, April 14, 2023 12:16 PM

- Note that the Whittle's Index can only be properly defined when the indexability condition holds
 - For a given λ , define the set of states for which the optimal per-agent decision is to use $u=0$ (i.e., do not transmit) as the passive set $P(\lambda)$
 - The indexability condition requires that, as λ increases, $P(\lambda)$ must only increase in size, all the way to when $P(\lambda)$ includes all states
 - When this indexability condition holds, then for each state d , there is a λ^d such that the state d first enters the passive set $P(\lambda^d)$.
 \Rightarrow This λ^d is then the Whittle's index for state d
 - For $\lambda \geq \lambda^d$, d will always be in $P(\lambda)$.
-

- Let us verify this for the AoI problem
- Recall the Bellman Equation:

$$h(d) + v^* = \min \{ (d + \lambda) + p_m h(1) + (1 - p_m) h(d+1)$$

↑
use v^*
for λ^*

$$d + h(d+1) \}, d = 1, 2, \dots,$$

↑
drop the superscript m for
simplicity.

- The decision is not to transmit

$$\begin{aligned} d + \lambda + p_m h(1) + (1 - p_m) h(d+1) & \quad (*) \\ \geq d + h(d+1) \end{aligned}$$

- We can choose $h(d) = 0$ for one of the states.
 - Let $h(1) = 0$

$$(*) \Leftrightarrow p_m h(d+1) \leq \lambda$$

$$h(d+1) \leq \frac{\lambda}{p_m}$$

- It may seem obvious that, if the decision at state d is $u=0$ for some λ , then as λ increases, the decision for state d should still be $u=0$.

- Not quite as easy! The problem is that, as λ increases, the relative value function $h(d)$ also changes

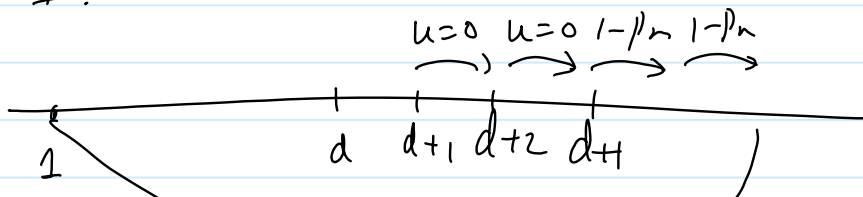
- Denote this dependence by $h^\lambda(d)$. We need to show that $h^\lambda(d+1)$ increases slower than $\frac{\lambda}{p_m}$, i.e.,

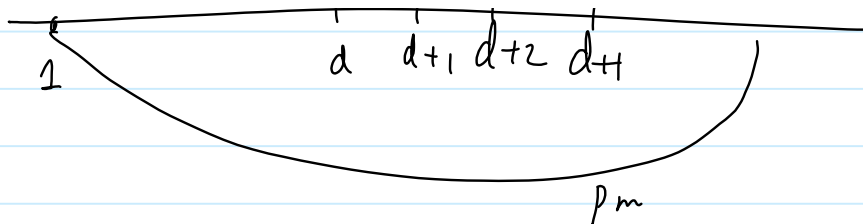
increases slower than $\frac{\lambda}{p_m}$, i.e.,
for $\Delta > 0$

$$h^{\lambda+\Delta}(d+1) - h^\lambda(d+1) \leq \frac{\Delta}{p_m}$$

Why is that true?

- Consider two versions of the per-sensor MDP problems
- The two versions have the same state transitions.
- The only difference is the the dual price λ & $\lambda + \Delta$.
- We can then look at their corresponding SSP (to the termination state 1)
 - The two SSP subtract different values of $v^*(\lambda)$ & $v^*(\lambda + \Delta)$ at each time
 - Further, when $u=1$, they add different dual prices (differing by Δ).
- Suppose that, for λ , the optimal decision is to use $u=0$ until d increases to d_H , and then use $u=1$ until a success occurs and d reduces to 1.





- If we apply exactly the same decision to the per-agent problem with $\lambda + \Delta$, the increase in cost is

$$= \Delta \cdot (\# \text{ of times } u=1 \text{ until success})$$

$$= \left(v^*(\lambda + \Delta) - v^*(\lambda) \right) \cdot (\# \text{ of times until success})$$

- If I use the optimal decision for $\lambda + \Delta$, the cost should be even smaller.

$$\Rightarrow h^{\lambda + \Delta}(d+1) - h^{\lambda}(d+1)$$

$$\leq \Delta \cdot \frac{1}{p_m} - \left(v^*(\lambda + \Delta) - v^*(\lambda) \right) (\# \text{ of times until success})$$

- But $v^*(\lambda + \Delta) \geq v^*(\lambda)$. Hence

$$h^{\lambda + \Delta}(d+1) - h^{\lambda}(d+1) \leq \frac{\Delta}{p_m}$$

\Rightarrow Whittle's indexability holds! We can then use Whittle's index policy for our problem

In general, establishing indexability is not an easy task.

Optimality of Whittle's Index Policy

Friday, April 14, 2023 12:16 PM

- Why is Whittle's Index policy good?
- It is not an optimal policy. But, it is asymptotically optimal for a "large" system.
- Such a large system will scale both the # of agents/sensors & the # of transmission opportunities by \bar{c} , and let $\bar{c} \rightarrow +\infty$.
 - Each agent becomes \bar{c} identical agents.
- The original MDP becomes

$$V_0^*(c) = \min \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{c=1}^{\bar{c}} \sum_{k=0}^{t-1} d_{kc}^m \right]$$

sub to $\sum_{m=1}^M \sum_{c=1}^{\bar{c}} u_{kc}^m \leq \bar{c}$ for all k

- The per-agent problem, however, does not change with \bar{c} (recall that we relax the hard constraints first)

$$\min_{\lambda_m} \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{k=1}^{t-1} (d_k^m + \lambda u_k^m) \right]$$

- Therefore, the Lagrange-relaxed problem will have the same decisions. The total cost will be $V^*(\bar{c}) = \bar{c} V^*(1)$, when $V^*(1)$ is the solution to the relaxed version of the base problem

$$\min \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right]$$

$$\min \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} d_k^m \right]$$

$$\text{Sub to } \lim_{t \rightarrow +\infty} \frac{1}{t} \mathbb{E} \left[\sum_{m=1}^M \sum_{k=0}^{t-1} u_k^m \right] \leq 1$$

- By relaxation, we must have

$$\bar{c} v^*(1) \in v_0^*(\bar{c})$$

↑
True optimal for the MDP.

- However, as \bar{c} increases, when we follow the decisions of the per-agent problems, the chance of violating the hard constraint

$$\sum_{m=1}^M \sum_{k=0}^{\bar{c}-1} u_{k,c}^m \leq \bar{c}$$

by a margin $(1+\epsilon)$ would be smaller & smaller

- Think the sum of \bar{c} i.i.d random variables, each of mean 1.

- Thus, as $\bar{c} \uparrow$, we will have

$$v_0^*(\bar{c}) \Big|_{\bar{c} \rightarrow 1+\epsilon} \in \bar{c} v^*(1)$$

↑
replace \bar{c} by $\bar{c}(1+\epsilon)$.

- This makes us believe that, as $\bar{c} \rightarrow +\infty$

$$\frac{v_0^*(\bar{c})}{\bar{c}} \rightarrow v^*(1)$$

↑
solution to the relaxed problem.

- In other words, the decisions of the per-sensor MDP is not too bad, if we have the optimal λ .

- It remains to see that the Whittle's index policy is very similar to the decision of $D^*(\lambda)$.

- Let λ be the optimal dual variable.

- The decision of $D^*(\lambda)$ basically solves the per-sensor MDP with λ .

- This means that

① For some states d , the decision is $u=1$.

→ But by the definition of Whittle's index, we must have

$$\lambda_{th}(d) \geq \lambda,$$

↑
Whittle's index of state d

② For some states d , the decision is $u=0$

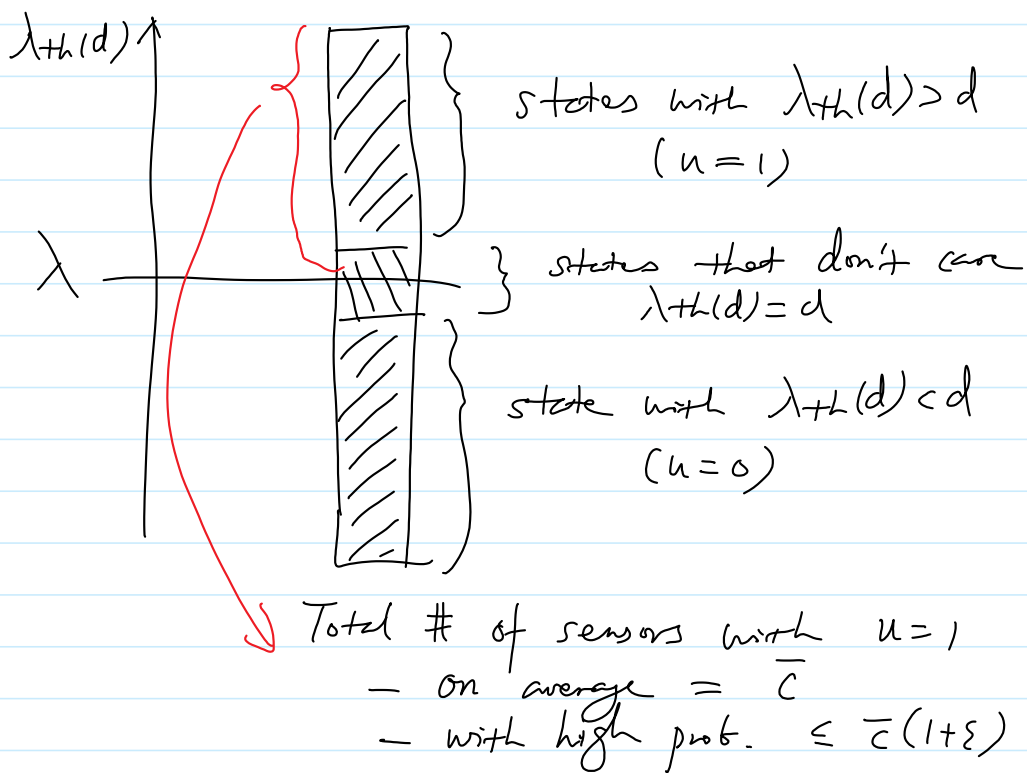
$$\rightarrow \lambda_{th}(d) < \lambda$$

③ There may be some remaining states, such that the Cost-to-go ($u=1$) = Cost-to-go ($u=0$).

- "Don't care"

- To meet the KKT condition, these states should be some kind of

- To meet the KKT condition, these states should be some kind of probabilistic decision, so that the total resource constraint is met with equality on average
- These states will have $\lambda_{th}(d) = \lambda$
- Further, when \bar{c} is large, the total resource constraint is approximately met at each time.



- In contrast, Whittle's index policy will sort the sensors by their current indices, and choose \bar{c} of them with the highest indices.
- That means that most of the decisions will be the same as that of $\nu^*(1)$.

- The above is a sketch of the intuitions why

— The above is a sketch of the intuition why the Whittle's Index policy is asymptotically optimal.

— For further details, see the paper

R. R. Weber and G. Weiss, "On an index policy for restless bandits," Journal of Applied Probability, vol. 27, no. 3, p.637-648, 1990